

■ Overview

The MN66618 is a signal and servo processing LSI for MD(Mini Disc) players/recorders. This LSI is equipped with audio signal processing functions including ATRAC encoding/decoding and digital audio interface, digital signal processing functions such as EFM modulation/demodulation, ACIRC encoding/decoding and ADIP demodulation. It also includes digital servo processing and shock-proof memory control functions. When combined with an RF amplifier IC (AN8774FHQ), audio ADC/DAC, DRAM and a system controller, the MN66618 brings together an MD player/recorder system.

■ Features

- Digital servo processing.

- Focus, tracking, traverse, spindle servo (with automatic adjustment).
- Provided with multiple commands (system controller load reduction, automatic adjustment/start-up time reduction).

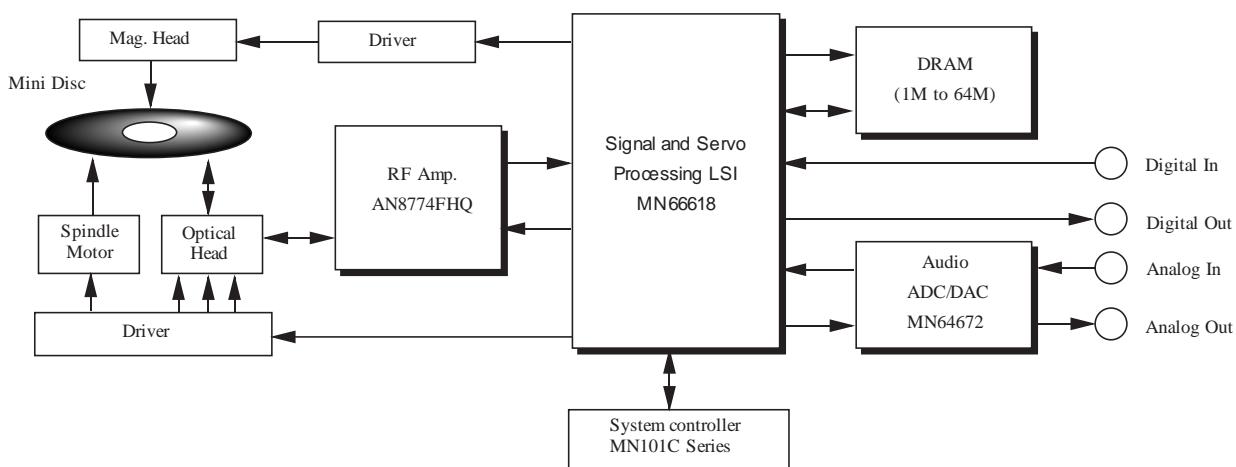
- Audio data compression/expansion.

- Uses high audio-quality coding algorithm.
- Built-in sample rate converter.
- Built-in digital PLL for digital audio interface (reduces number of necessary parts).
- Shock-proof memory control: accommodates to 1M, 1M×2, 4M, 4M×2, 16M and 64M DRAMs.
- High-speed system controller interface: 64Mbps max., reduces wait time.
- Wide range of added functions.
- 256-step attenuation (10-bit smooth fade), bass boot function (6 options).
- Peak value/spectrum analyzer data output (stereo), in memory variable speed playback (1.6×, 2.2×, 2.8×).

■ Applications

- MD player/recorder system.

■ System Block Diagram



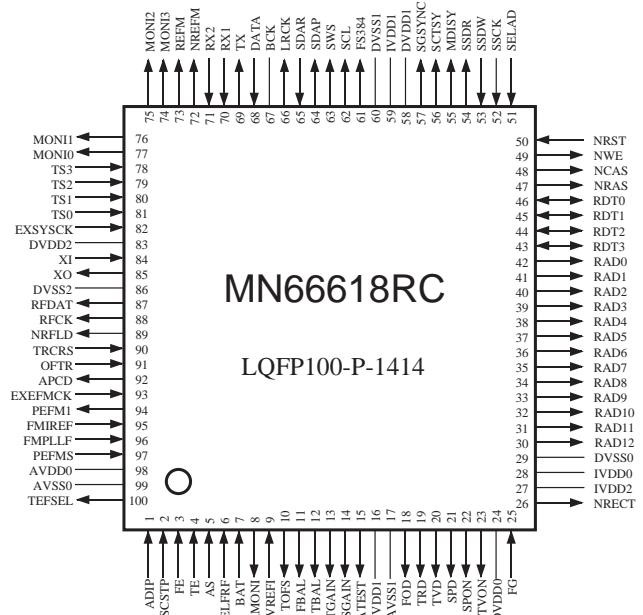
¶ The products and specifications are subject to change without any notice. Please ask for the latest product standards to guarantee the satisfaction of your product requirements.

Matsushita Electronics Corporation

■ Specifications

Parameter	Part No.	MN66618
Power supply voltage	Peripheral I/O	$3.3V \pm 0.3V$
	Internal digital circuit	$2.5V \pm 0.2V$
	Internal analog circuit	$3.3V \pm 0.3V$
Power consumption	100mW(typ.)	
Operating ambient temperature	-30 to +85°C	
Operating frequency	16.9344MHz	
Package	LQFP100-P-1414	

■ Pin Assignment



■ Block Diagram

